

Last time: If $V_1 dx + V_2 dy + \dots$
 $= dg$ i.e., vector field
 $(V_1, V_2, \dots)$ is
 conservative, then
 $\oint_C V_1 dx + V_2 dy = g(b) - g(a)$
↑ ↑
end point beginning pt.

Consequence. If C is a closed loop.
 end point = a = beginning pt.



If V is conservative, then
 $\oint_C V \cdot ds = 0$.

Question: If we have a closed loop,
 what if the vector field is not conservative?
 Is there a slick way to compute the
 line integral?

Interlude: Vector fields, Differential Forms, and derivatives of vector fields & differential forms.

Vector fields $\leftrightarrow$ 1-forms $\leftrightarrow$ 2-forms $\mathbb{R}^3$
 components $V = (V_1, V_2, V_3)$ dx (that) = dx dy dz

$$V_1 \rightarrow V_1 dx$$

$$V_1 dy \wedge dz$$

$$V_2 \rightarrow V_2 dy \quad (dy \wedge dz \wedge dx = -dy \wedge dx \wedge dz = dx \wedge dy \wedge dz) \quad V_2 dz \wedge dx$$

$$V_3 \rightarrow V_3 dz \quad V_3 dx \wedge dy$$

$$(V_1, V_2, V_3)$$

$$V_1 dx + V_2 dy + V_3 dz$$

↓

$$V_1 dy \wedge dz + V_2 dz \wedge dx + V_3 dx \wedge dy.$$

d ↓

$$\begin{aligned} & d(V_1 dx + V_2 dy + V_3 dz) \\ &= (\cancel{(V_1)_x} dx + \cancel{(V_1)_y} dy + \underline{(V_1)_z} dz) \wedge \underline{dx} \\ &+ (\cancel{(V_2)_x} dx + \cancel{(V_2)_y} dy + \underline{(V_2)_z} dz) \wedge dy \end{aligned}$$

$$\begin{aligned}
 & + \underline{(V_3)_x dx} + (V_3)_y dy + \cancel{(V_3)_z dz}, \underline{dz} \\
 & = \left((V_3)_y - \underline{(V_2)_z} \right) dy \wedge dz + \left(\underline{(V_1)_z} - \underline{(V_3)_x} \right) dz \wedge dx \\
 & \quad + \left((V_2)_x - (V_1)_y \right) dx \wedge dy
 \end{aligned}$$

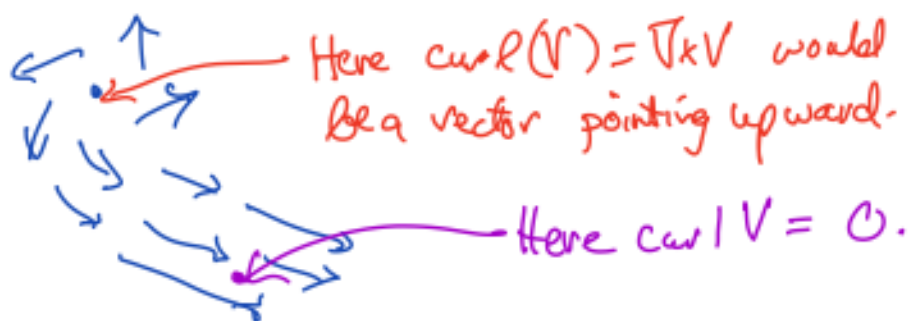
$$(V_1, V_2, V_3) \mapsto \left((V_3)_y - (V_2)_z, (V_1)_z - (V_3)_x, (V_2)_x - (V_1)_y \right)$$

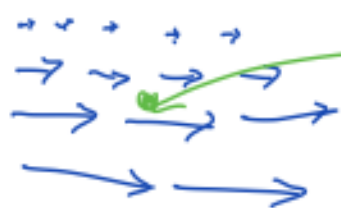
This is the same as

$$\nabla \times V = \underline{\text{curl } V}$$

$$= \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ \partial_x & \partial_y & \partial_z \\ V_1 & V_2 & V_3 \end{vmatrix} = \hat{i} (\partial_y V_3 - \partial_z V_2) - \hat{j} (\partial_x V_3 - \partial_z V_1) + \hat{k} (\partial_x V_2 - \partial_y V_1)$$

measures how the vector field is twisting (Right hand rule) around each point





Here curl V would also
be a vector pointing up
(an object would twist
counter clockwise under this
flow)

If V is conservative, i.e. $V = \nabla g$,
then $\nabla \times V = 0 \text{ vector} = (0, 0, 0)$

(we have $\nabla \times (\nabla g) = 0$.)

differential forms: $d(dg) = 0$.

Thinking of $V = (V_1, V_2, V_3)$ as
a 2-form $(\tilde{V} = V_1 dy_1 dz + V_2 dz_1 dx + V_3 dx_1 dy)$

$$d\tilde{V} = d(V_1)_1 dy_1 dz + d(V_2)_2 dz_1 dx + d(V_3)_3 dx_1 dy$$

$$(\cancel{V_1}_x dx + \cancel{V_1}_y dy + \cancel{V_1}_z dz)$$

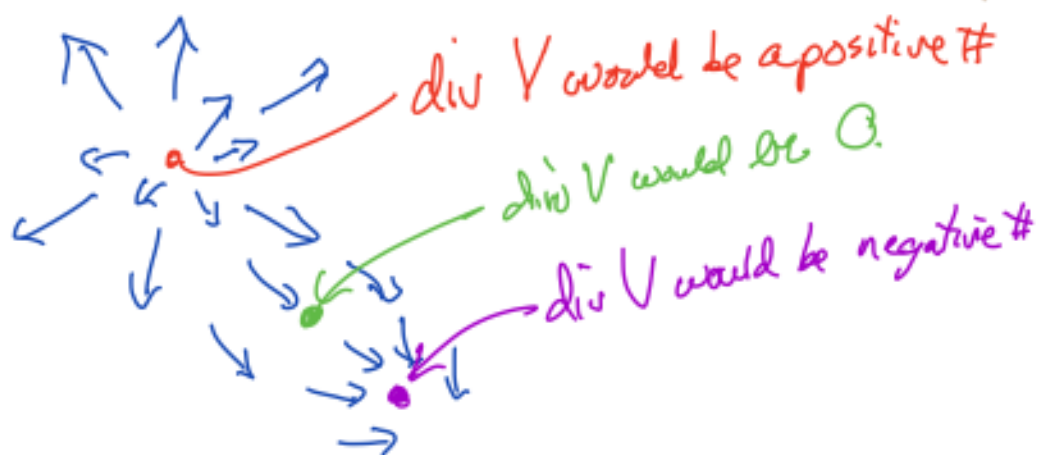
$$= (V_1)_x dx_1 dy_1 dz + (V_2)_y dy_1 dz_1 dx + (V_3)_z dz_1 dx_1 dy$$

$$= ((V_1)_x + (V_2)_y + (V_3)_z) dx_1 dy_1 dz$$

function.

$$\begin{aligned} \text{div } V &= (V_1)_x + (V_2)_y + (V_3)_z \quad \text{function} \\ \text{divergence} &= \nabla \cdot V = (\partial_x, \partial_y, \partial_z) \cdot (V_1, V_2, V_3) \end{aligned}$$

This number at each point measures how much the vector field is expanding



Since $d(\underbrace{dW}_{\substack{\text{curl} \\ \text{div.}}}) = 0$ 1-form

We always have $\text{div}(\text{curl } W) = 0$
for any vector field W .

Examples Let $V = (x^2 + y, x - z, z + 2x)$

$$\begin{aligned} \text{div } V &= \nabla \cdot V = (x^2 + y)_x + (x - z)_y + (z + 2x)_z \\ &= 2x + 0 + 1 = \boxed{2x + 1} \end{aligned}$$

$$\text{curl } V = \nabla \times V = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ \partial_x & \partial_y & \partial_z \\ (x^2+y) & (x-z) & (z+2x) \end{vmatrix}$$

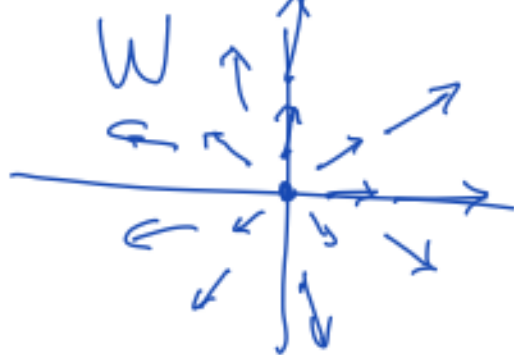
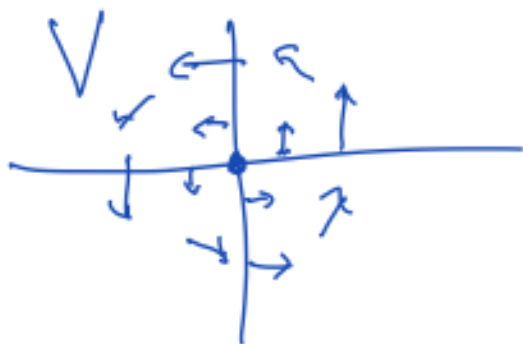
$$= \hat{i} (\partial_y(z+2x) - \partial_z(x-z)) \\ - \hat{j} (\partial_x(z+2x) - \partial_z(x^2+y)) \\ + \hat{k} (\partial_x(x-z) - \partial_y(x^2+y))$$

$$= \hat{i} (0 - (-1)) - \hat{j} (2 - 0) + \hat{k} (1 - 1)$$

$$= \hat{i} - 2\hat{j} + 0 \Rightarrow (1, -2, 0)$$

usually you get functions!

Example $V = (-y, x)$ $W = (x, y)$



$$\text{div } V = \partial_x(-y) + \partial_y(x) = 0$$

$$\text{curl } V = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ \partial_x & \partial_y & \partial_z \\ -y & x & 0 \end{vmatrix} = \hat{i} (\partial_y(0) - \partial_z(x)) - \hat{j} (\partial_x(0) - \partial_z(-y)) \\ + \hat{k} (\partial_x(x) - \partial_y(-y)) = 2\hat{k} = (0, 0, 2)$$

$$\text{div } W = \partial_x(x) + \partial_y(y) = \boxed{2}$$

$$\text{curl } W = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ \partial_x & \partial_y & \partial_z \\ x & y & 0 \end{vmatrix} = \hat{i}(\partial_y(0) - \partial_z(y)) \\ - \hat{j}(\partial_x(0) - \partial_z(x)) \\ + \hat{k}(\partial_x(y) - \partial_y(x)) \\ = \boxed{(0, 0, 0)}.$$

Back to $\int_C V \cdot ds = \int_C V_1 dx + V_2 dy + V_3 dz$

If C is a closed loop surrounding a region R in CCW direction



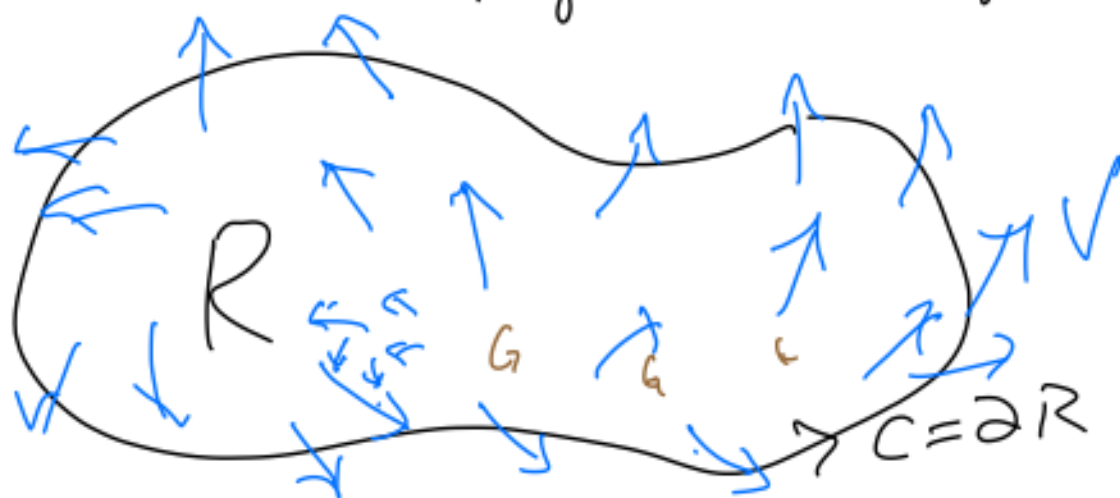
$$C = \partial R$$

"boundary of R "

$$\int_C V \cdot ds = \int_C V_1 dx + V_2 dy + V_3 dz = \int_{\partial R} V_1 dx + V_2 dy + V_3 dz$$

$$\begin{aligned}
 &= \iint_R d(V_1 dx + V_2 dy + V_3 dz) \\
 \text{Stokes' Thm} & \\
 (\text{Green's Thm - 2D}) & \quad \swarrow \text{Convert to vector field language} \\
 &= \iint_R (\text{curl } V) \cdot \underset{\substack{\uparrow \\ \text{unit normal to } R}}{N} dA \\
 &\quad \text{"flux of the curl through } R\text{"}
 \end{aligned}$$

$N_1 dy dz + N_2 dz dx + N_3 dx dy$



$$\int_C V \cdot ds \leftarrow \text{how much the vector field } V \text{ is pushing along } C$$

$$= \iint_R (\text{curl } V) \cdot N dA \leftarrow \text{adds up the CCW twisting of } V \text{ on the inside } R.$$

$$V_1 dx + V_2 dy + V_3 dz = \alpha$$

$$\int_{\partial R} \alpha = \int_R d\alpha$$
